

# RANCH RIDING

Class Name:

Class #:

No. in Class:

Each exhibitor is scored between 0 – 100 points and automatically begins the run with a score of 70 points

Manoeuvre scores: +1 ½ Excellent Very Good +1 Good +1/2 Correct 0 Poor -1/2 Very Poor -1 Extremely Poor -1 ½

**1 Point:** Too slow (per gait); Over-bridled (per manoeuvre); out of frame (per manoeuvre); break of gait at walk or trot for two (2) strides or less;  
**3 Points:** Wrong lead or out of lead; draped reins (per manoeuvre); break of gait at lope; break of gait at walk or trot for more than two (2) strides; out of lead or cross-cantering more than two strides when changing leads; trotting more than three strides when making a simple lead change; severe disturbance of any obstacle.  
**5 Points:** blatant disobedience (kick, bite, buck, rear etc) for each refusal;  
**10 points:** Unnatural ranch horse appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every manoeuvre)  
**Off-Pattern (OP):** Placed below horses performing all manoeuvres. Eliminates manoeuvre; incomplete manoeuvre; use of two hands (except junior horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two-rein).  
**Zero (0) score** illegal equipment including hoof black; braided or banded manes; or tail extensions; wilful abuse; major disobedience or schooling; lameness.

Entry #	Manoeuvre Description	1	2	3	4	5	6	7	8	9	10	11	12	13	Penalty total	Score	Placings
	<b>Tie breaker</b>																
	<b>Penalty</b>																
	Content																
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Judges Signature: ..... Time class finished: .....