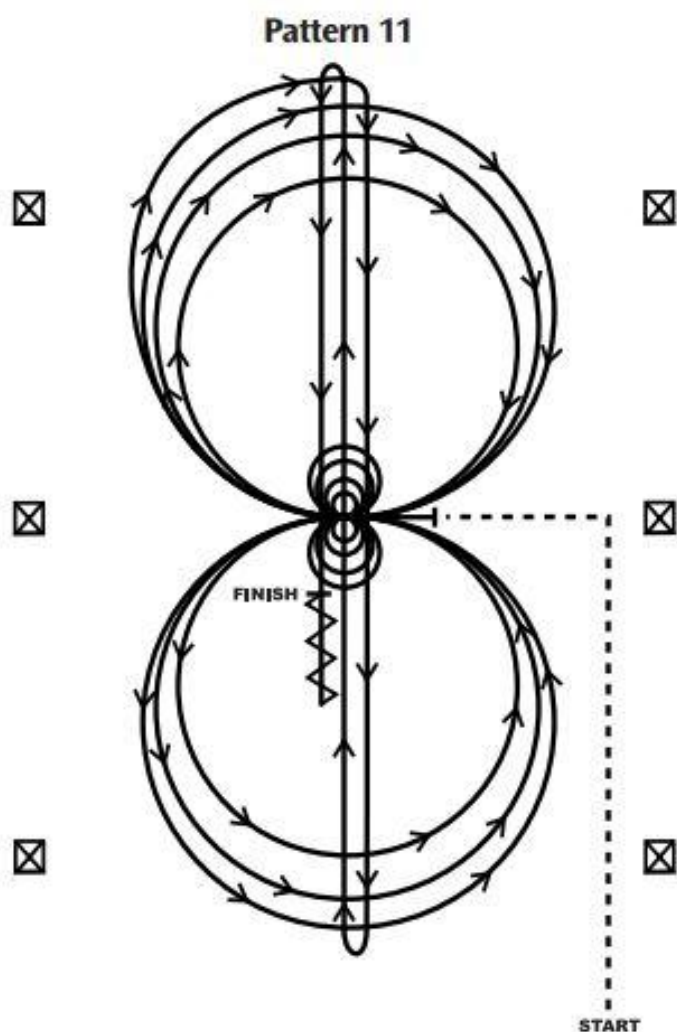


REINING



Horses must jog to the centre of the arena. Horses must walk or stop prior to starting pattern. Begin at the centre of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the centre of the arena
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the centre of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the centre of the arena past the end marker and do a right rollback – no hesitation
6. Run up the middle to the opposite end of the arena past the end marker and do a left roll back – no hesitation.
7. Run past the centre marker and do a sliding stop. Back up to the centre of the arena or at least three metres. Hesitate to demonstrate completion of the pattern.