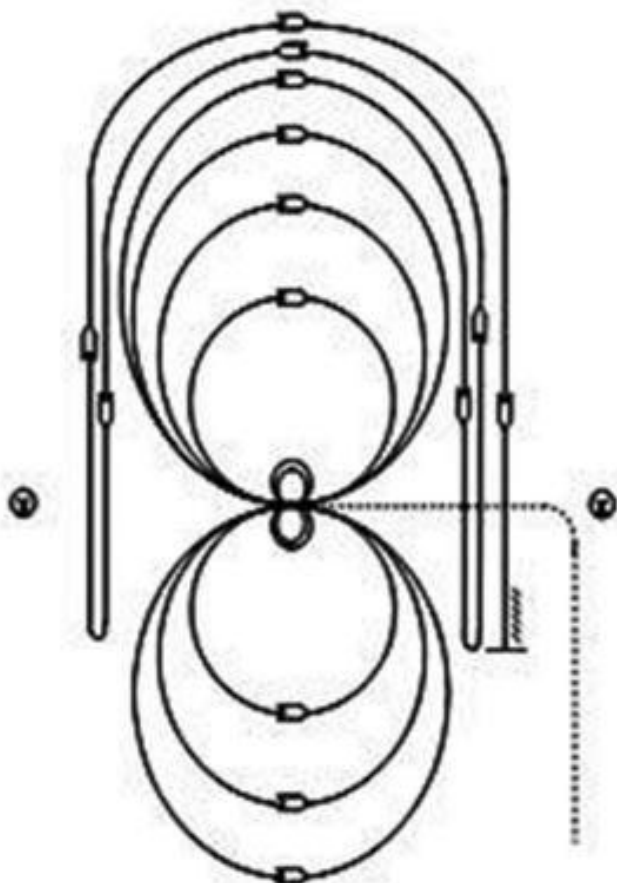


RANCH VERSATILITY REINING Pattern 2



Mandatory Markers along wall. The Judge shall indicate with marker on arena wall the centre of the pattern. Ride pattern as follows: Trot to centre of arena and stop or walk before departure.

1. Beginning on right lead complete two circles to the right, the first one large and fast, the second small and slow. Stop at centre.
2. Complete 4 spins to the right. Hesitate.
3. Beginning on left lead complete two circles to the left, the first one large and fast, the second small and slow. Stop at centre.
4. Complete 4 spins to the left. Hesitate.
5. Beginning on right lead complete a large fast circle to the right and change leads at centre of arena. Complete a large fast circle to the left and change leads at centre of arena.
6. Begin a large fast circle to the right, but do not close this circle. Run down the right side of arena past centre marker and do a left rollback at least 6 metres from wall.
7. Continue back around previous circle but do not close this circle. Run down left side of arena past centre marker and do a right rollback at least 6 metres from wall.
8. Continue back around previous circle but do not close this circle. Run down right side of arena past centre marker and do a sliding stop at least 6 metres from wall. Back up at least 3 metres. Hesitate to show completion of pattern.